What do students do with Gamestar Mechanic?

**PLAY**

Students **PLAY** through the Quest, a narrative adventure shown in motion comics and mini-games.

As students move through the story, they encounter “broken” games that they must edit and fix.

**DESIGN**

As they play and fix games, they earn sprites that they can use to **DESIGN** games in their Workshop.

They make their own games using drag-and-drop tools, without having to program!

**SHARE**

Then, they can **SHARE** their games in Game Alley, Gamestar Mechanic’s community where kids review and comment on each others’ games.

In Game Alley, kids can see how others are playing their games with both qualitative feedback (peer reviews and comments) and quantitative feedback.*

* Statistics feature available to Premium users only.
TEACHING WITH GAMESTAR

Who Uses Gamestar Mechanic?
THE SWEET SPOT:

4TH-9TH GRADERS

Where is it used?

TECHNOLOGY CLASS
GAME DESIGN CLASS
SOLO LEARNING CAMP
CORE CURRICULUM CLASSES
HOME ART CLASS
AFTER SCHOOL

Resources for Teachers

GAMESTAR MECHANIC LEARNING GUIDE • 50+ LESSONS
SINGLE-SESSION ACTIVITIES & SEMESTER-LONG CURRICULUM

http://learningguide.gamestarmechanic.com

What are the requirements?

A COMPUTER WITH INTERNET ACCESS
FLASH PLAYER 10
NOTHING TO DOWNLOAD OR INSTALL

Teachers use Gamestar in many ways...

PLAY THE KINDS OF GAMES YOU CAN DESIGN

The Iterative Design Process

DESIGN

SHARE & GET FEEDBACK

Learn More!

visit www.gamestarmechanic.com/teachers
or email us at educators@gamestarmechanic.com